<html>

<head>

<title>Shahadat Assignment 1</title>

<meta name="description" content="Shahadat Assignment 1">

<script src="https://aframe.io/releases/0.5.0/aframe.min.js"></script>

</head>

<a-scene>

<a-asset>

<img id="boxtexture" src="https://cdn.glitch.global/05d1549e-a69b-4515-b3bb-fe7a4070e643/Image-2.webp?v=1667756283649">

<img id="skytexture" src="https://cdn.glitch.global/05d1549e-a69b-4515-b3bb-fe7a4070e643/Image-1.jpeg?v=1667756282913">

</a-asset>

<a-box src="#boxtexture" position="0 3 -5" rotation="0 45 45" scale="2 2 2">

<a-animation attribute="position" to="0 3.2 -5" direction="alternate" dur="1000" repeat="indefinite"></a-animation>

<a-animation attribute="scale" begin="mouseenter" to="2.3 2.3 2.3" dur="300"></a-animation>

<a-animation attribute="scale" begin="mouseleave" to="2 2 2" dur="300"></a-animation>

<a-animation attribute="rotation" begin="click" to="360 405 45" dur="2000"></a-animation>

</a-box>

<a-torus position="0 0 -20" color="#6A4DFF" arc="360" radius="8" radius-tubular="0.2">

<a-animation attribute="rotation" elasticity="400" to="0 180 -40" direction="infinite" dur="4000" repeat="indefinite"></a-animation></a-torus>

<a-torus position="0 0 -20" color="#FF7697" arc="360" radius="6" radius-tubular="0.2">

<a-animation attribute="rotation" elasticity="400" to="0 -180 -40" direction="infinite" dur="4000" repeat="indefinite"></a-animation></a-torus>

<a-sky src="#skytexture" rotation="0 -90 0"></a-sky>

<a-light type="ambient" color="#445451"></a-light>

<a-light type="point" intensity="2" position="2 4 4"></a-light>

<a-text value="Shahadat" color="#000"

position="-.5 0.5 -4" scale="1.5 1.5 1.5">

</a-text>

<a-plain>

</a-plain>

<a-camera>

<a-cursor color="white"></a-cursor>

</a-camera>

</a-scene>

</html>